

## **IREVA RULES MODIFICATION - ghost player policy**

*The following “ghost player” policy was adopted by the IREVA Board several years ago in the interests of maximizing playing opportunities and eliminating numerous tournament management issues that occur when a player is injured, late, etc. This policy continues in effect for IREVA-sanctioned **adult** tournaments.*

A team with only 5 players at a tournament [due to injury, late arrival, etc.] will be allowed [at their option] to play any remaining sets in pool [not playoffs], but will forfeit all sets in which they only have 5 players. Any sets in which the 5-player team plays will be officiated, and the 6<sup>th</sup> player’s “ghost” will be accounted for with respect to front and back row positioning, service, etc.

The Tournament Director can also approve another USAV-registered player to play with the now 5-player team - even if that player is not registered with that team’s club – with each such game resulting in a forfeit. The team can also have an unregistered player join the team as a one-time registration, and subsequent sets will not be forfeits. In each case, the team has until the beginning of playoffs to obtain a registered 6<sup>th</sup> player.

The ghost player policy does not apply in the case of the expulsion or disqualification of a player on a 6-player team. The team will be declared incomplete, the team will forfeit all sets in which they do not have 6 players, and such sets will not be played.

*The following “ghost player” policy, applicable to injury situations only, is in effect for IREVA-sanctioned **JO** tournaments.*

IREVA will not permit JO teams to enter tournaments, or begin events, with five players. If during the course of a tournament a player is injured and cannot continue, the team may be permitted to play with five players if the Tournament Director and opposing teams’ coaches agree to allow them to continue. The results of those games will all be considered forfeits by the team with five players.